



INTERACTIVE MEDIA DESIGN I = ART + LOGIC

A child learns to analyze, develop interactive content such as games, apps, and animations that respond to user's action using simple programming

TOOL: SCRATCH



Scratch is a visual programming language

Program your own interactive stories, games, and animations

BENEFITS TO STUDENTS

- Analytical Thinking
- Ideation of Interactive Solutions
- Experimentation of Ideas

INTERDISCIPLINARY LEARNING

Abc
Language

**+ -
x ÷**
Math

Science
Science

EVS
EVS

Art
Art

LEARNING OUTCOME



PROJECTS

